

## Setting Up The Session

Nominate 1 player as the Sheriff.  
The Sheriff tells the story the players interact with, provides his preferred deck with 4x13 cards +2 Jokers – a red one and a black one – and guards the Bank – a stash of jetons with different values (usual denominations are 1, 2, 5, 10, 25, 50, 100, 500). The Bank is placed in the centre of the table, so everyone has got access to it.  
3-6 players are the Posse – a gang of characters that has joined forces for whatever reason and is now adventuring in the Wild West.

## Creating a character

Note down the name, age and profession of your character.  
For each completed 10 years in age, give your character any one skill you can make up and the Sheriff agrees to.  
Select any kind of weapon + equipment you think is appropriate for your character and the Sheriff agrees to.  
Take 50 Jetons. Put an amount equal to your character's age back into the bank.  
The remaining Jetons are your character's „Luck“ – place them in front of you, so everyone can see them.  
Any Non Player Characters (NPCs) are created just the same way.

## Skill Checks

Whenever the Sheriff asks for a skill check, you have to create a pokerhand: Draw 4 cards, if your character doesn't know, what to do, or 5 cards, if he has got an appropriate skill for his action. You may buy additional cards for 10 Luck each until you've got a hand of 7 cards.  
Now, make the best of your hand. You need at least 1 success level (SL) in order to succeed.  
In combat, 10 times the difference between the attacker's and the defender's SL gets subtracted from the defender's remaining Luck.

## The Jokers

A red Joker always earns you 5 Luck, a black Joker always makes you lose 5 Luck.

## Luck

Whenever you use your Luck to buy cards, an opponent may bid more than 10 Luck to deny a purchase. Outbid each other to determine, whether the purchase will be completed or denied. Earn Luck at the Sheriff's discretion up to your initial Luck for outstanding or heroic acts.  
Any time a character runs out of Luck, he dies.



**Character Sheet**

Name \_\_\_\_\_

Profession \_\_\_\_\_

Age \_\_\_\_\_

Equipment \_\_\_\_\_

Icons: A shield with a cross, a hand holding a dagger, a hand holding a sword, and a hand holding a pistol.

**Credits**

Dead Man's Hand (Cover)  
By Anarkyman@Deviantart



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**Success Level**

SL	Hand
0	High Card
1	One Pair
2	Three Of A Kind
3	Two Pairs
4	Straight
5	Full House
6	Flush
7	Straight Flush
8	Four Of A Kind
9	Royal Straight Flush
10	Five Of A Kind (4+Joker)

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## Character Sheet



Name



Profession



Age



Equipment

By Anarkyman@Deviantart  
*Dead Man's Hand* (Cover)



Entertainment

Kai Bettzieche

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## Credits

## Success Level

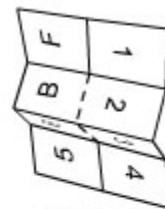
SL	Hand
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## Folding Instructions

Note: All folds should be to the lines printed on the paper, and not to the actual edges of the page.

F	1
B	2
9	3
5	4

1. Start with front page at top left

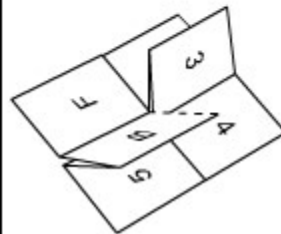


2. Fold in halves

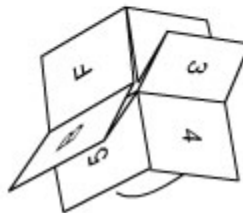


3. Cut at dotted line in center

4. Fold to opposite ends.



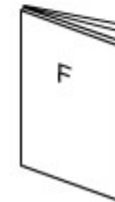
5. Fold in half vertically



6. Fold in half horizontally



done. enjoy!



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